



New Zealand
Indian Sports
Association Inc.

TOURNAMENT ENTRY CONDITIONS & GOVERNANCE

April 2013

1. ENTRIES

- (a) Entries from financial Indian Sports Clubs for teams to take part in the tournament shall be called for by the Secretary of NZISA no later than the 3 weeks prior to the closing date of entry, (QBT 7th March) and subject to acceptance, be received up to and including the 21 days later. (QBT up to and including the 30th day of March).

Team Player lists to be received no later than 2 weeks prior to QBT and must include a minimum of 12 hockey players (7 for netball). Thereafter clubs may request late changes to their Team Player lists no later than the Wednesday prior to QBT – and this is only due to a shortage of players or due to late injuries. After the Wednesday, no team changes will be accepted unless forced by a late injury and these must be advised no later than 24 hours prior to a teams first game, by phone or in person to the Tournament Controller.

- (b) The tournament entry fee, as set by the Association shall be forwarded to the Secretary of NZISA with the entry or no later than 4 weeks after closing date.

(QBT fees payable by the 30th of April)

An entry fee of \$200.00 per team is applicable. (10/09)

- (c) In the event of a team or club withdrawing within 21 days of the tournament the entry fee is forfeited and an additional fine of \$400.00 imposed by NZISA.

Non-payment will result in the club being ineligible to participate in that and future tournaments as determined by the Association.

- (d) Entries for the tournament lodged with the NZISA after the closing date may be accepted at the discretion of the President and Secretary of the Association and the host club, subject to the payment of the additional late penalty fee of 30 per cent or as otherwise altered by the association.

- (e) NZISA shall submit to the host club the number of teams entered and provisional tournament draw to assist them organise grounds and umpires appointments as soon as possible after entries closure no later than 2 weeks prior to the commencement of the tournament.

- (f) Tournament draw to be based on pre-defined template draws as passed at NZISA Executive, unless otherwise agreed to by NZISA as an exception.

2. PLAYER ELIGIBILITY

- (a) All players and managers taking part in the tournament are to be registered by the manager, before the start of the team's first tournament fixture – refer to standard Registration Form to be completed and submitted to NZISA.

- (b) Each team will not be permitted to register more than 16 hockey players and 11 netball players.
- (c) In the event of any one club entering more than one team, they are to register those teams as "A" and "B" team. Players will not be permitted to transfer from either A to B or B to A.
- (d) All Managers are required to be contactable by cell phone prior to the tournament and during the course of the tournament. Managers shall advise NZISA of their cell phone number via the registration form.

Definitions

- (i) *Boundary* is as per NZISA defined club boundaries.
- (ii)
 - *Student* is a full-time secondary or tertiary student. If they are not studying full-time, they are not to be defined as a student, and therefore will not be treated as one in these rules.
 - *Resident* is where you are currently living for most of the year, even if it is for a temporary period of one year. This is regardless of which club you may be a member of.
 - *Borrowed* player is when one ISC seeks to use a player who is playing for another ISC. This is regardless of whether the Borrowed Player plays for the ISC, and regardless of what code they play for and what code they are being borrowed for. The Borrowed Player does need to be a member of the ISC being borrowed from. (Note: player being borrowed still needs permission from Club being borrowed from).
 - *Draft* player is one who is not a player of any other ISC.
 - *Playing ISC* is the club for whom you have played regularly for in the current season (see #7).
 - *Player* is any person of Indian descent.
- (iii) Agree that NZISA QBT is for "ISC" member clubs only and the members of those ISC clubs. This is to ensure continued fostering and support of Indian Sports Clubs and their members.
- (iv) At least 9 players (for hockey & soccer out of squad of 16) and 5 players (for netball out of a squad of 11) in each team's squad must be *resident* in the local clubs *boundary*. The 9 players (netball=5) can also include players who fall under rule #5 and rule #6. Players beyond the first 9 players (netball=5) can be sought using rule #7 and rule #8.
- (v) *Students* have the right to decide if they wish to play for the ISC in the boundary where they are usually *resident* (i.e. parents live there) or for the ISC in the boundary where they are resident while studying.
ISC's using *students* who normally reside outside their *boundary* must advise NZISA as well as the club where the *student* is usually *resident*.
- (vi) If a player is resident in one ISC's boundary, but plays regularly *in a NZISA sporting code* for another ISC in the current season, then that player is eligible to be included in the *team* squad for the *Playing ISC in that NZISA sporting code only*. The player must have played at least 3 *competition* games in the current season for the *Playing ISC in that code*. The *Playing ISC* does not need to seek permission from NZISA if they wish to use this player at *the NZISA Tournament*. e.g a person living in Auckland may play regularly for Pukekohe ISC.

- (vii) Any ISC may request to use no more than FOUR *Draft* players in their squad.
- To be eligible to play at QBT, the Draft Player must submit their name to NZISA for inclusion on a Draft List by April 30 on the NZISA draft player form.
 - NZISA will then circulate this list to Member ISCs who have 48 hours to respond to any player concerns
 - A Player who resides within the boundary of an ISC which does not have a regular playing team is required to first make themselves available to the ISC where they reside. If the ISC does not require the Player to play for them, they can then submit their name to NZISA as per 1 above.
 - Member ISC's may then request these players to play for their ISC at QBT
 - If more than one ISC requests the same player to play for their ISC at QBT, then the requested player can choose which ISC they wish to play for.
 - A Draft Player may not play for two different ISC's as a Draft Player in two consecutive QBTs (that is, there is a stand down period of one year for a Draft Player wishing to play for another ISC as a Draft Player)

At this early stage, the *Draft* player system should be treated on a trial basis, and as a strict exception to item #3 above.

- (viii) Any ISC may *Borrow* players from other ISC's as long as they are granted permission from the other ISC and permission from NZISA. Only NZISA, the player themselves, the ISC the player currently plays for, and the requesting ISC are involved in this decision. NZISA will not withhold permission unless there is a strong reason to do so.

These *Borrowed* players are not considered *Draft* players. This reduces the reliance on "QBT host club" providing players, which is especially difficult for a minor club, and allows major clubs to provide regular fill-in players to other clubs thereby giving members of ISC clubs another opportunity to participate at QBT.

- (viii-a) If the player is currently a regular player for one ISC, and also meets the criteria of a Draft Player for the ISC requesting to Borrow the player, then the player to be Borrowed has the right to decide if they wish to play for their Playing ISC or for the ISC requesting them. The Playing ISC cannot decline the request. The Player will still be deemed a Borrowed Player."

If any person has been living away from their usual *resident boundary* for at least 3 months prior to when QBT is to be played, then they are considered to be outside their *boundary* and are not eligible to play at QBT for their usual ISC. They may still be able to play if they are eligible as a *Draft* player (rule #7) or as a *Student* (rule #5).